

**MAJOR QUIZ** duration: **12:00- 12:45 PM (11-Sep)**

**On Tuesday, 8<sup>th</sup> Sep @ 2:15 PM**

B1,B2,B3 (Monday Lab Batch):

Reporting at **Computer Center Lab CC L2**

B4,B5,B6 (Tuesday Lab Batch):

Reporting at **New Core Labs**

**LabExam today, Wed, 9<sup>th</sup> Sep @ 2:15 PM**

B7,B8,B9 (Thursday Lab Batch):

Reporting at **Computer Center Lab CC L2/3**

B10,B11,B12 (Wednesday Lab Batch):

Reporting at **New Core Labs**

# Reading a line as an input

- ◆ `scanf`, when used with the `%s` placeholder, reads a block of non-whitespace characters as a string.
- ◆ What if we want to read a line as a string?
- ◆ We will define our own function to read a line.
- ◆ **EXERCISE:** Take as input a line (that ends with the newline character) into a character array as a string.

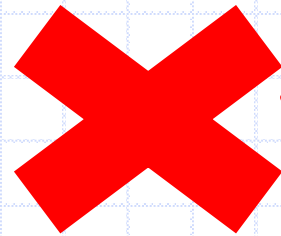
```
#include <stdio.h>
// read a line into str, return length.
// maximum allowed length is limit
int read_line(char str[], int limit ) {
    int c, i=0;
    c = getchar();
    while (c != '\n' && c != EOF) {
        str[i] = c;
        c = getchar();
        i++;
        if (i == limit-1) break;
    }
    str[i] = '\0'; // we want a string!
    return i; // i is the length of the string
}
```

**Safer version!**

# Copying one String to Other

- ◆ We can not copy content of one string variable to other using assignment operator

```
char str1[] = "Hello";  
char str2[] = str1;
```



**WRONG**

*Array type  
is not  
assignable.*

*C Pointers  
needed!*

- This is true for any array variable.
  - Error: Array initializer must be a list or a string.
- ◆ We need to do element-wise copying

# String Copy

`str_copy(char dest[], char src[]);`

- ◆ Arguments: Two strings: `dest` and `src`.
- ◆ Copy contents of `src` into `dest`.
- ◆ We assume that `dest` is declared with size at least as large as `src`.
- ◆ Note the use of `'\0'` for loop termination

```
void str_copy(char dest[], char src[]) {  
    int i;  
    for (i = 0; src[i] != '\0'; i++)  
        dest[i] = src[i];  
    dest[i] = '\0';  
}
```

# Comparing Two Strings

## ◆ Lexicographical Ordering

- A string `str1` is said to be lexicographically smaller than another string `str2` if the first character, where the strings differ, is smaller in `str1`.

## ◆ Examples:

- `"cap"` is smaller than `"cat"`.
- `"mat"` is smaller than `"matter"`.

Or, ASCII value.

## ◆ Order of words in a Dictionary

# String Comparison

- ◆ We will write a function that compares two strings lexicographically:

```
str_compare(char str1[], char str2[])
```

- ◆ Arguments: Two strings str1 and str2

- ◆ Return value:

- 0 if the strings are equal,
- -1 if str1 is "smaller",
- 1 if str2 is "smaller".

- ◆ Assumption: The strings contain letters of one case (either capital or small).

# Code for `str_compare`

```
int str_compare(char str1[], char str2[]){
    int i=0;
    while (str1[i]==str2[i]){ //skip over same chars
        if (str1[i]=='\0')
            break;
        i++;
    }
    if (str1[i] == str2[i])
        return 0;
    else if (str1[i] < str2[i])
        return -1;
    else //str2 < str1
        return 1;
}
```

When can this happen?

At this point, since the first differing characters are such that  $str1[i] < str2[i]$ ,  $\Rightarrow$  str1 is smaller



# Other string functions

- ◆ Return *length* of a string.
- ◆ Concatenates one string with another.
- ◆ Search for a *substring* in a given string.
- ◆ Reverse a string
- ◆ Find first/last/k-th occurrence of a *character* in a string
  - ... and more
- ◆ Case sensitive/*insensitive* versions

# string.h

- ◆ Header File with Functions on Strings
- ◆ **strlen(s)**: returns length of string *s* (without '\0')
- ◆ **strcpy(d, s)**: copies *s* into *d*
- ◆ **strcat(d, s)**: appends *s* at the end of *d* ('\0' is moved to the end of result)

# string.h

◆ **strcmp(s1, s2)**: return an integer less than, equal to, or greater than zero if s1 is found, respectively, to be less than, to match, or be greater than s2.

◆ Example:

```
char str1[] = "Hello", str2[] = "Helpo";  
int i = strcmp(str1, str2);  
printf("%d", i);
```

◆ Prints the value 'l'-'p' which is -4.

# string.h

◆ `strncpy(d, s, n)`

◆ `strncat(d, s, n)`

◆ `strncmp(d, s, n)`

- restrict the function to "n" characters at most (argument n is an integer)
- first two functions-- Truncate the string s to the first "n" characters.
- third function-- Truncate the strings d, s to the first "n" characters.

```
char str1[] = "Hello", str2[] = "Helpo";  
printf("%d", strncmp(str1, str2, 3));
```

0

# string.h

- ◆ `strcasecmp`, `strncasecmp`:  
case insensitive comparison.
- ◆ Example:

```
char str1[] = "HELLO", str2[] = "Helpo";  
int i = strcmp(str1, str2);  
int j = strcasecmp(str1, str2);  
printf("%d %d", i, j);
```

-1 -4

- ◆ `strcmp` gives -1 because 'E' < 'e'.
  - 'E'-'e' = -32.

# string.h

- ◆ Many more utility functions.
- ◆ `strupr(s)` : converts lower to upper case.
- ◆ `strlwr(s)` : converts upper to lower case.
- ◆ `strstr(S,s)` : searches `s` in `S`. Returns a pointer to the first occurrence.
- ◆ All functions depend on `'\0'` as the end-of-string marker.

# Class Quiz- Arrays

◆ Execute the following?

```
int i;  
scanf("%d",&i);  
int a[i];
```

The program compiles in ITS.  
Not allowed in standard C.

◆ Output?

```
char a[10] = { } ;  
char b[2] ;  
b[a[0]] = a[a[0]] ;  
printf("%c %d", b[0], b[0]);
```

0